A mobile perspective

Position Paper for the W3C Mobile Web Initiative Workshop

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Content

- 1. Mobile Device and Market Perspective
- 2. Mobile Internet User Perspective
- 3. T-Mobile International Operator Perspective
- 4. Contacts



Content

- 1. Mobile Device and Market Perspective
 - 1.1 Ratio for Number of Handsets to Fixed PC and Nomadic PCs sales
 - 1.2 Development of Mobile Service Subscriptions
 - 1.3 Development of installed base and proliferation of key capabilities
- 2. Mobile Internet User Perspective
- 3. T-Mobile International Operator Perspective
- 4. Contacts



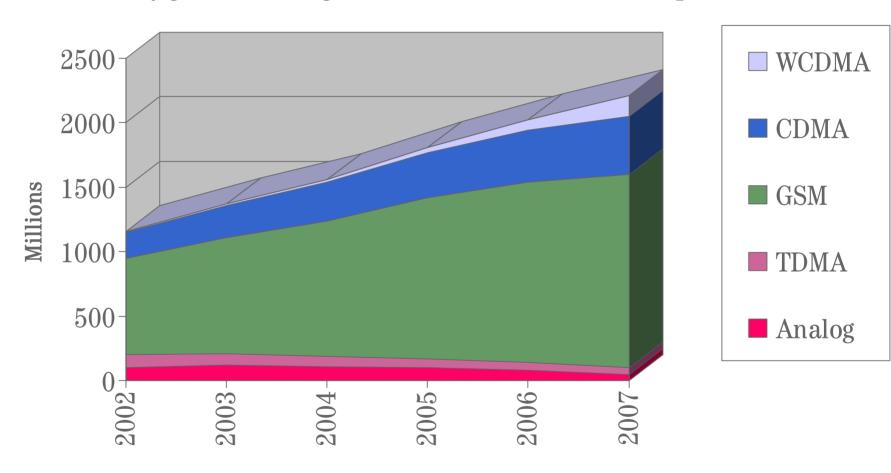
Handset per PC sales ratio grows to five per one

- Yearly Sales of all PCs grow moderately to approx. 170 Mio in 2009
- Proportion of mobile PCs rises from a quarter today to a third in 2009
- By 2009 the vast majority of all sold notebooks will be WLAN enabled
- In parallel the yearly handset sales will rise from 450 Mio. to 850 Mio.

Sources: Credit Suisse First Boston, Mobile Data 2004; Pyramid Research, Global Mobile Capex Handbook, August 2004

One third of mankind is mobile connected by 2008

Steady growth of the global mobile subscriber base expected

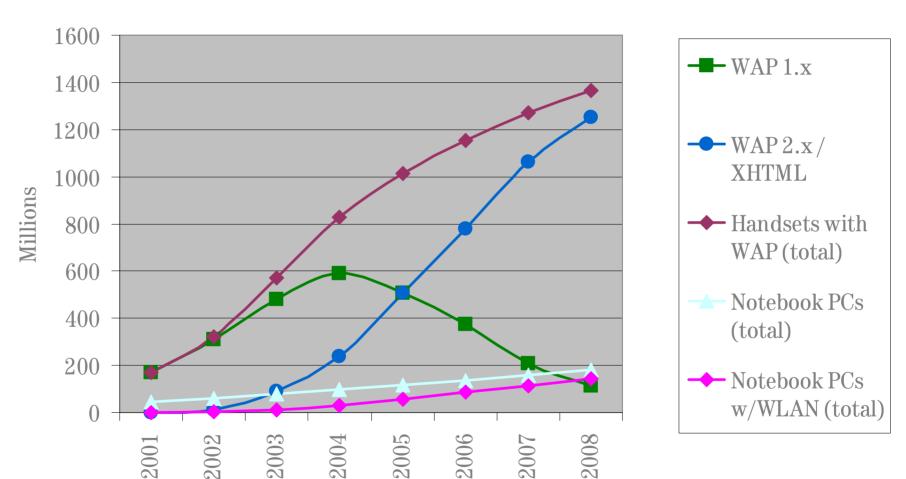


Source: GSM Association



Distribution of Device Capabilities deployed

Installed Base of Mobile and Nomadic use Devices



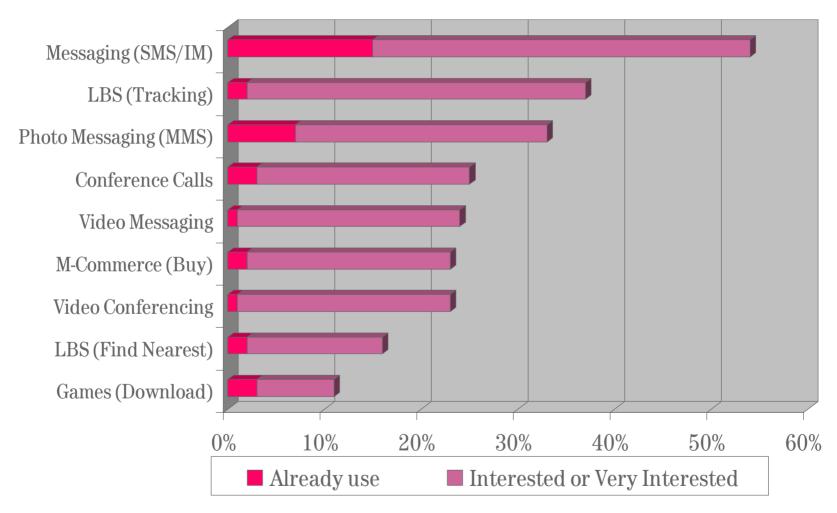
Sources: T-Mobile, modeled on Credit Suisse First Boston, Mobile Data 2004; Pyramid Research, Global Mobile Capex Handbook, August 2004



- 1. Mobile Device and Market Perspective
- 2. Mobile Internet User Perspective
 - 2.1 Dominant interests of using the Internet on the move
 - 2.2 Influence of device capabilities on interests
 - 2.3 Key inhibitors of mobile Internet usage
 - 2.4 Influence of experience with the mobile use of the Internet
- 3. T-Mobile International Operator Perspective
- 4. Contacts



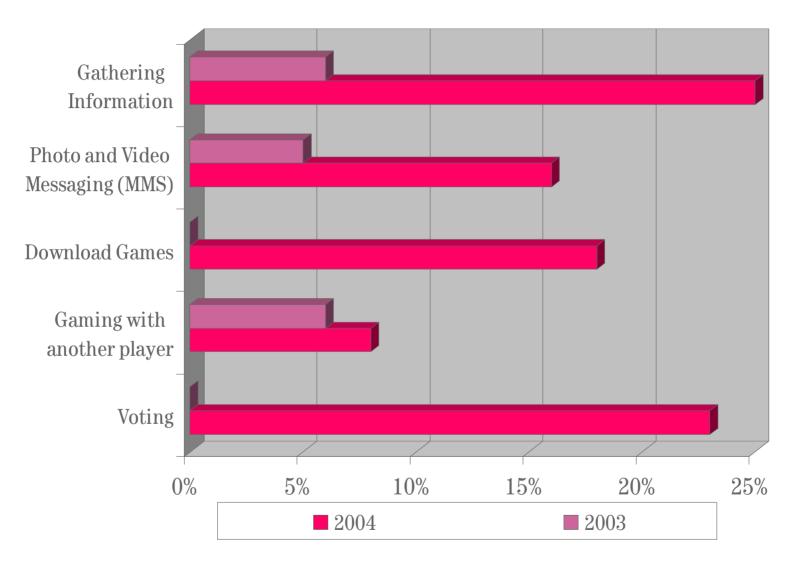
Key interest outside browsing: mobile messaging



Source: T-Mobile, input on Yankee Group 2003, European Connected Consumer Survey (% of respondants who use the service today or are interested/very interested in usage)



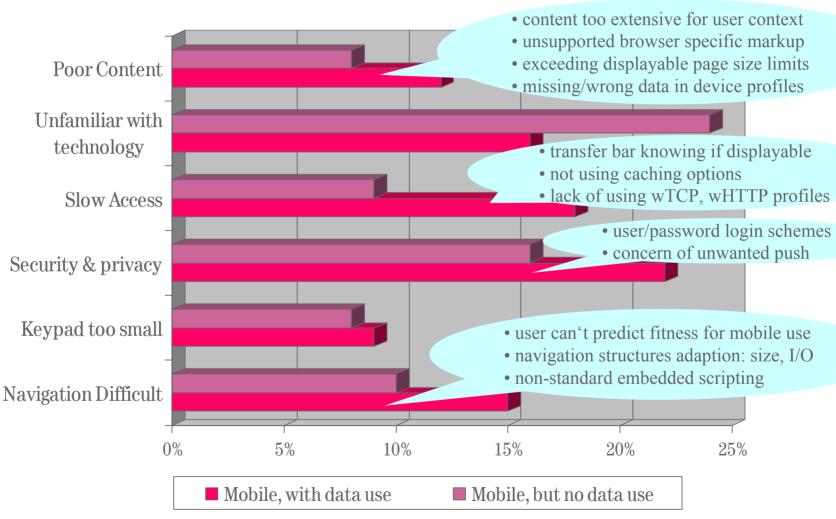
Phones capaility can push data service interest



Source: T-Mobile, public on http://www.atkearney.com/shared_res/pdf/Mobinet_Extracts_2004_S.pdf, 13 leading global mobile markets



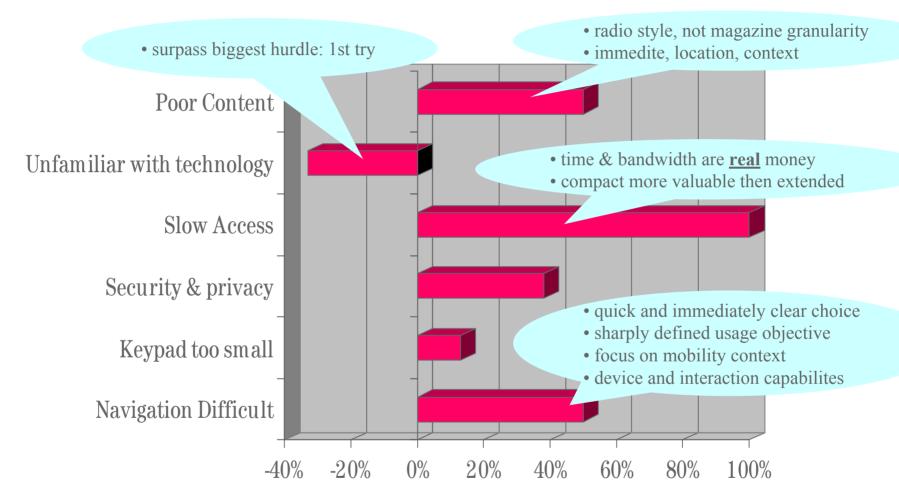
Key Limiting Factors: User Experience, Security, Content, Network and Device Constraints



Source: T-Mobile, based on http://www.atkearney.com/shared_res/pdf/Mobinet_Extracts_2004_S.pdf N=4496, from 13 leading global mobile markets and on internal data



Experience quickly teaches users to shift their attention to properties of service delivery quality and access



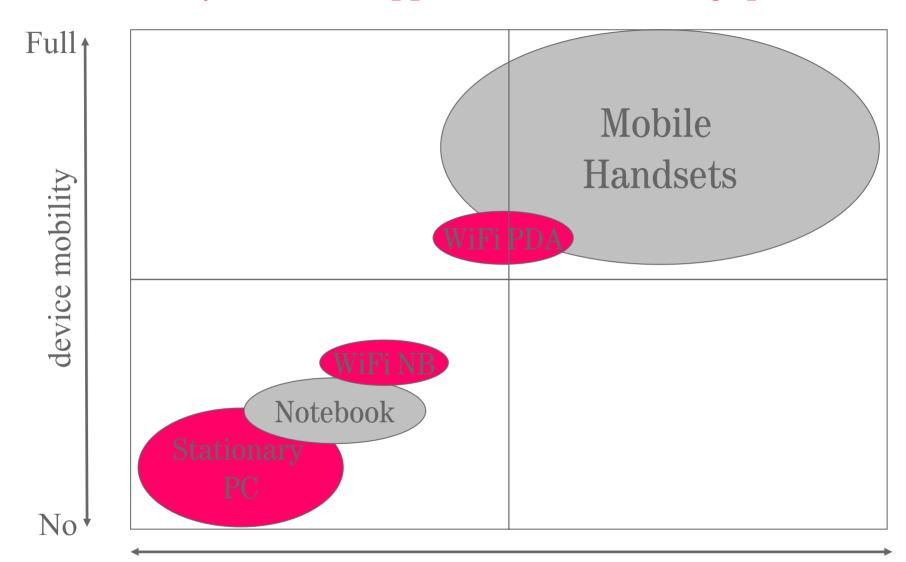
Source: T-Mobile, based on http://www.atkearney.com/shared_res/pdf/Mobinet_Extracts_2004_S.pdf (13 leading global mobile markets) and on internal data



- 1. Mobile Device and Market Perspective
- 2. Mobile Internet User Perspective
- 3. T-Mobiles Mobile Network Operator Perspective
 - 3.1 Approaching usage patterns
 - 3.2 Standards and policy related limiting factors
 - 3.3 Priority action items
 - 3.3 Standardisation issues worth considering
- 4. Contacts



YAATMUP: yet another approach to mobile usage patterns



Focus: Breadth of choice

Source: T-Mobile International AG



Focus: Immediacy

Overcoming key inhibitors of mobile internet use will expand the benefit of the Internet as a whole

- Promote using device independence standards
 - Content frequently created without device independence anticipation
 - Significant portion of current and mid-term future installed base can not be addressed in an either "Browser-only" or "Server-Only" approach
- Identify and remove limits with applying existing standards
 - Quality of device profiles (lack of defined versioning process, incomplete parameters, diverging vocabularies)
 - Growth of standards complexity exceeds content/service creators adoption rate
- Remove limits within standards creation processes
 - Areas of remit between standards bodies leave too much room for "dialects"
 - Availability of best common practices / references key unmet requirement
- Build trust for the mobile user experience of the Internet
 - No generic way to discover end to end mobility compliance for consumers
 - e.g. search: "try & error, error, error & goodbye"
 - No generic, industry wide brand established that such trust could be bound to



T-Mobile activity: Devices, Profiles, Process, Tools Building Trust

- Targeting mobile audience by editorial processes & by using device profiles
 - Use authors trained and experienced in creating "to the point" content
 - Classification of device capabilities
 - Definition of a limited set of device classes focussing around device proliferation
 - Map devices to these classes using (heavily quality assured) UA profiles
 - Support creation of standards to describe selection (e.g. per delivery class)
- Influence requirements and compliance testing within device offerings
 - UAprof, wHTTP, wTCP, WAP 2.0
- Orchestrated work in standardization bodies to harmonize efforts
 - 3GPP, ETSI, GSMA, IETF, OMA, W3C, etc.
- Create interoperability frameworks and a best practices
- Engage in industry consortiums that represent mobile customers interests, create mobility brands and grow consumers trust into mobile Internet use



ToDo: Technology, process and non-technical issues need a concerted improvement

- Improve awareness on "the mobile case"
 - Socialize demographics, growth, installed base of the mobile community
- Increase realibility of standards creation results and ease uptake
 - Define vocabulary maintenance processes for device attributes
 - Extend maintenance process for UA profiles
 - Support clarification of areas of remit between OMA and W3C
- Expand usage of standards
 - Create best practice guidelines / styleguides / examples
 - Support definition of compliance analytics
 - Support definition of testing tools and procedures
- Create predictability of user experience for mobile use
 - Define technology brand that reflects the promise to support mobile use ("mobile OK")
 - Identify some means to make the brand available for all
 - Support creation of non-technology related brand quickly
 - Caveat: Limiting change in the installed base of standards compliant sites & services



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Your Questions? Our Contacts!

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Thank you!

