WURFL: open-source for mobile development



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WAP

- started developing in 1999
- first developed WML sites for Nokia 7110, later advanced multi-markup portals

Entertainment

- developed multichannel services (news, dating, chat, etc)
- developed innovative content delivery services



The Need

- Developing for mobiles requires:
 - stable framework
 - integrate in existing and custom environments
 - device detection
 - device description
 - browsing
 - multimedia
 - J2ME
 - cost effective



Open-Source Answer

WURFL

- live since 2002
- EASY integration
 - simple XML
 - libraries for most languages (Java, PHP, ruby, perl, python, .NET, XSL)
- unique device identifier (wurfl_id)
- more than 400 capabilities
- FREE



Who does it?

- Core Team
 - Andrea Trasatti
 - Luca Passani
- Community
 - Global community
 - Between 40 and 200 contributors (varying degrees of effort)
 - Hundreds of enthusiastic users around the world (avg 240 visitors per day, 100 download per day)



The future

- More interest
 - more contributors
 - more devices
 - more capabilities
 - more users

