m:Ciudad

Millions of mobile super prosumers

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mciudad-fp7.org



















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O1 Mobile widgets are front ends for services Setting the scene

Mobile widgets are great interfaces for services that reside
 somewhere else – often in the web





O1 User provided services: put the server on your mobile Setting the scene

What if we wanted to have both the front end and the service on the mobile? This is how the idea of *user* provided services came to reality

- Put a server on your mobile phone
- Offer services to your fellow users
- You control the front end and back end



O2 User provided services: our vision

Millions of mobile super prosumers



O2 User provided services: our vision

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Traffic Jam Killer

Traffic information provided in real time by those on the road



Scavenger Hunt

A quiz that you create and your friends solve on the go, from the mobile phone



Friend Locator

Put your friends in a map, see where they are and how!



Person2Person Translator

Real time, userto-user translation

O2 User provided services: our vision



Millions of mobile super prosumers

But what need do we address?

- Share contents which nowadays remain locked inside the mobile device, my way (how, to whom, when...), in real time
 - Emotional + functional expressiveness
 - Self broadcasting
- Access contents from millions of new sources
 - Relevance
 - Crowd sourcing



O3 If I become service provider...

Towards an architecture



I must be able to decide:

- Which contents I want to share
- With whom
- How my service will look
- •••

Therefore, user provided services require impulsive creation from the mobile phone



O3 If I become service provider...

Towards an architecture



Other drivers:

- I need access to my device capabilities
 - They will be a primary source of contents for my services
- I need a server on my phone
- The network helps me with repository functions:
 - Services
 - Components
 - Ontologies
- But exchanges occur from mobile to mobile

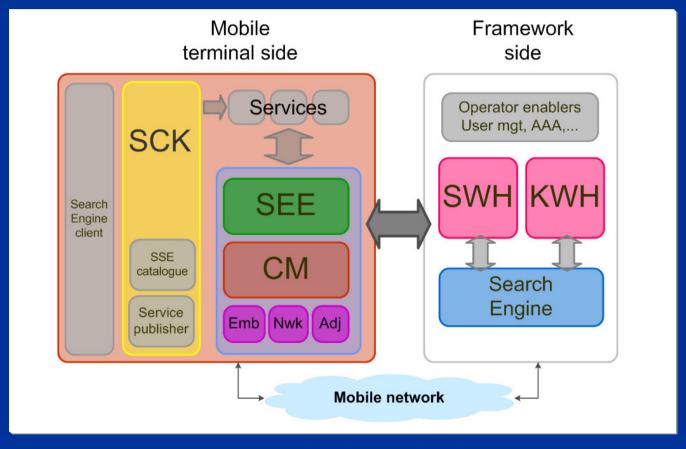


04 m:Ciudad



A metropolis of ubiquitous mobile services

m:Ciudad is an environment to support mobile user-provided services



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O4 m:Ciudad Status



By the end of the year, we will see:

- First versions of the mobile Execution Environment and Creation Kit running on Symbian terminals
- A first iteration of the network components (Warehouses and Search Engine)
- Continuous improvements on the Service Description Language (UDL) and m:Ciudad architecture

Watch out for the latest developments at mciudad-fp7.org!



O4 m:Ciudad Open challenges



- What's a successful graphical paradigm to allow users to create services with logic?
- Mobile semantics: tools to process semantics from mobile phones
- Grounding... Coping with semantic-only service descriptions,
 and being able to run them in the end



O5 m:Ciudad – Millions of mobile super prosumers Conclusions



- We believe in a world of millions of mobile super prosumers
- Super prosumers create and provide their own services from their mobile phones
- Billions of new pieces of content, usually ephemeral or local, will now form part of the content ecosystem
- m:Ciudad is a proposed environment to support the mobile super prosumer concept





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